

ENGLISH

All lessons will reinforce features associated with the various texts / genres studied.

Persuasive Posters:

Use emotive language and expanded noun phrases to design a persuasive poster advertising holidays to Egypt.

Extended Stories:

Follow OBDE to structure stories and insert speech, figurative language, expanded noun phrases, fronted adverbials and relative clauses to describe settings and characters.

Diaries:

Write chatty diary extracts in their role as archaeologist and an Ancient Egyptian farmer incorporating, idioms, slang and contractions.

Chronological Recounts:

Use time conjunctions and dates to order historical events linked to Ancient Egypt; how pyramids were constructed and the discovery of King Tut's tomb.

Journalistic Writing:

Write factual newspaper reports, answering the 6Ws and including examples of direct and reported speech linked to a fictional trial and the events surrounding Howard Carter's legendary discovery.

HISTORY

Timelines:

Sequence according to chronology a series of images denoting famous periods in history and write 3 facts for each era.

Egypt: past and Present:

A modern day map of Egypt will be annotated to highlight famous historical landmarks, major cities, river etc.

Creation Story & Gods:

In the style of a trading card, the children will present their research in the form of a fact-file for their chosen Ancient Egyptian god / goddess.

Egyptian Hierarchy:

For the Ancient Egyptian hierarchy list do and don't rules each person mentioned would have to follow.

The Nile & Farming:

Draw and annotate a farming calendar to show differences between the 3 farming seasons.

Every Day Life:

Research and collate facts relating to aspects of daily life in Ancient Egypt and then present the information as a non-fiction book.

Pyramids, Mummies & the Afterlife:

Order the instructions and images to depict the mummification process.

Hieroglyphics:

The children will write messages for a partner to decipher using hieroglyphs.

SCIENCE

For the following activities, the children will be commissioned by Ramesses II.

Earth, Sun and Moon:

Identify true or false facts about the solar system.

Design and make models to demonstrate:

- how the Earth orbits the Sun and the Moon orbits the Earth,
 - how day and night are created,
- Design, make and evaluate a water clock to measure 10 minutes.

Forces:

Work on forces will link to the River Nile and the building of the pyramids to explain / identify:

- how forces work in pairs and there is a main force and a reaction force,
- forces at work,
- effects of water resistance and friction that act between moving surfaces when designing a boat to transport limestone.
- effects of air resistance when challenged to make a glider for Ramesses to challenge the flying ability of Goddess Nut.

Ancient Egypt: Tomb Raiders

ART

Use wax crayons and a paint wash to create tomb paintings depicting life in Ancient Egypt.

Design a family calendar incorporating hieroglyphs.

I.T.

Create a table in Word to compile a fact-file comparing Egypt and England.

Use the internet to research key facts for their fact-files.

PSHE

Discuss reasons for and against social hierarchies and why people obeyed the words / orders of the Pharaohs.

Offer reasons why male and female roles within families have changed with time.

GEOGRAPHY

Use atlases and the internet to annotate a modern day map of Egypt.

Interpret photographic evidence and maps of the River Nile and farming to list reasons why living in Ancient Egypt would have been easy / difficult.

Use atlases to annotate a map of the River Nile to highlight geographical features and historical sites.

GAMES / PE / DANCE

Swimming

Reinforce skills (running, throwing, jumping and catching in isolation and in combination) associated with net and wall games through Five 60 and Real PE.

Play competitive games and learn basic principles suitable for attacking and defending.

DT

Plan, design and evaluate a burial mask and embellished collar for Ramesses II.